ARCHER Tips and Tricks

A few notes from the CSE team













Reusing this material



This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License.

http://creativecommons.org/licenses/by-nc-sa/4.0/deed.en_US

This means you are free to copy and redistribute the material and adapt and build on the material under the following terms: You must give appropriate credit, provide a link to the license and indicate if changes were made. If you adapt or build on the material you must distribute your work under the same license as the original.

Note that this presentation contains images owned by others. Please seek their permission before reusing these images.





Outline

- Using Intel MKL
- Impact of HyperThreads
- Showing process/thread placement
- Performance analysis: hardware counters on ARCHER
- Debugging: Disabling autotuning in Cray BLAS
- Enabling and using ATP





Intel MKL

- MKL can be used as an alterantive for LibSci
 - We have seen cases where either is better
 - Worth experimenting
- Not interfaced through modules
- Linking using GNU

```
-L$(MKLROOT)/lib/intel64/ -Wl,--start-group -lmkl_gnu_thread \
-lmkl_gf_lp64 -lmkl_core -Wl,--end-group -ldl
```

Linking using Intel

```
-L$(MKLROOT)/lib/intel64/ -Wl,--start-group -lmkl_intel_lp64 \
-lmkl_core -lmkl_sequential -Wl,--end-group -ldl
```





Intel MKL (cont.)

- The link line is reasonably complicated.
- Use the MKL Link Line Advisor:

http://software.intel.com/en-us/articles/intel-mkl-link-line-advisor

- For ARCHER select:
 - Product: Intel Composer XE 2013 SP1
 - OS: Linux
 - Architecture: Intel(R) 64
 - Linking: Static
 - Interface Layer: LP64 (32-bit Integer)
 - (MPI: MPICH2 if required)





Impact of HyperThreads

- HyperThreads allow up to 2 processes/threads to run concurrently on a single physical core
 - Managed in hardware so context switch is fast
 - Use CPU resource while one thread is stalled
- Very program dependent
 - Even a small improvement is worth it (as it is free)
 - Worth testing if it is useful for your program
- aprun syntax (2 nodes):

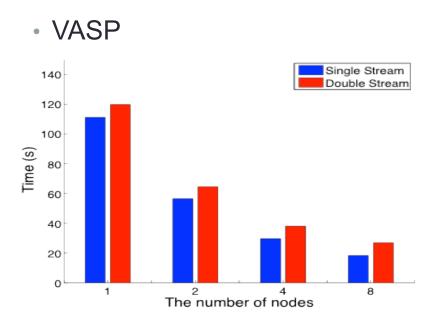
```
aprun -j 2 -n 96 -N 48 ...
```

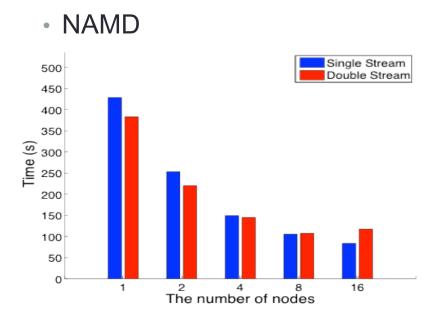




Hyperthreading example performance

XC30: Sandy Bridge (8 cores), fully populated nodes





Effects of Hyper-Threading on the NERSC workload on Edison http://www.nersc.gov/assets/CUG13HTpaper.pdf





Show Process/Thread Placement

- Process/thread placement can have a large impact on performance
 - Particularly when underpopulating nodes or running mixed-mode (MPI/OpenMP) code.
- Add the following lines to your job submission script:

```
export MPICH_CPUMASK_DISPLAY=1
export MPICH_RANK_REORDER_DISPLAY=1
```





Placement (cont.)

```
[PE_0]: MPI rank order: Using default aprun rank ordering.
[PE_0]: rank 0 is on nid02421
[PE_0]: rank 1 is on nid02421
[PE_0]: rank 2 is on nid02421
...
[PE_0]: rank 24 is on nid02505
[PE_0]: rank 25 is on nid02505
[PE_0]: rank 26 is on nid02505
```





Placement (cont.)





Hardware Counters on ARCHER

- CrayPAT allows you to monitor performance at the hardware level
- Specify set of performance counters using the PAT_RT_PERFCTR environment variable in script that is running instrumented code:

PAT_RT_PERFCTR=1

(Group = 1 shows a summary with floating-point and cache metrics.)





Total

PERF_COUNT_HW_CACHE_L1D:ACCESS	458227922309
PERF_COUNT_HW_CACHE_L1D:PREFET(CH 7837418131
PERF_COUNT_HW_CACHE_L1D:MISS	25703134212
CPU_CLK_UNHALTED:THREAD_P	884128952294
CPU_CLK_UNHALTED:REF_P	29852948968
DTLB_LOAD_MISSES:MISS_CAUSES_A	_WALK 219955467
DTLB_STORE_MISSES:MISS_CAUSES_/	A_WALK 54655340
L2_RQSTS:ALL_DEMAND_DATA_RD	17968418083
L2_RQSTS:DEMAND_DATA_RD_HIT	14820163740
User time (approx)	304.533 secs 822542437366 cycles
CPU_CLK	2.962GHz
TLB utilization	1790.78 refs/miss 3.498 avg uses
D1 cache hit, miss ratios	94.8% hits 5.2% misses
D1 cache utilization (misses)	19.13 refs/miss 2.392 avg hits
D2 cache hit, miss ratio	87.8% hits 12.2% misses
D1+D2 cache hit, miss ratio	99.4% hits 0.6% misses
D1+D2 cache utilization	156.20 refs/miss 19.525 avg hits
D2 to D1 bandwidth	3601.274MB/sec 1149978757281 bytes





Disable Cray BLAS autotuning

- If you are debugging and use the Cray LibSci library then you may want to disable autotuning.
 - Ensures autotuning is not causing the error.
- Add:

CRAYBLAS AUTOTUNING OFF=1

to your job scripts.





Using ATP

- ATP (Abnormal Termination Processing) catches dying applications and produces a merged stack backtrace
- Useful for getting more information on crashes
- Set:

ATP_ENABLED=1

in your job submission script.

There is no need to recompile to use ATP





Using ATP (cont.)

- When your program crashes, ATP will:
 - Produce a stack trace of the first failing process
 - Produce a visualisation of every processes stack trace
 - Generate a selection of relevant core files
- Visualise the merged stack trace using statview:

module add stat
statview atpMergedBT.dot

Very simple way to start the debugging process





statview (thanks to Cray)

