

Welcome!

Virtual tutorial starts at 15:00 GMT

Please leave feedback afterwards at: www.archer.ac.uk/training/feedback/online-course-feedback.php





Introduction to Version Control (Part 1)

ARCHER Virtual Tutorial





Reusing this material



This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License.

http://creativecommons.org/licenses/by-nc-sa/4.0/deed.en_US

This means you are free to copy and redistribute the material and adapt and build on the material under the following terms: You must give appropriate credit, provide a link to the license and indicate if changes were made. If you adapt or build on the material you must distribute your work under the same license as the original.

Note that this presentation contains images owned by others. Please seek their permission before reusing these images.







Outline

- Version Control do it yourself?
- Version Control Systems
 - Benefits
 - Common version control systems
 - Core concepts and terminology
- Simple demonstration using SVN
- Word of warning





Version Control – do it yourself?



Version Control – do it yourself?



Version Control – do it yourself?



What's the problem?

- Forced to manually keep track of
 - The differences between multiple versions of a file
 - How multiple versions of a file are related (e.g. through branching & merging)
 - How versions of different files are related (e.g. code dependencies)
 - Which versions of which files should be used (together) as a basis for further work

Do we record this information in filenames and directory structure?* Inside the files themselves? Elsewhere?

*http://www.phdcomics.com/comics/archive.php?comicid=1323





What's the problem?

- Forced to merge versions manually:
 - To produce a version that meets specific requirements by combining content from multiple versions
 - To combine changes made due to editing copies of a file in different locations (e.g. personal laptop & work desktop)
 - To combine changes made by multiple authors who have each added useful content to their own copies of a file
- Again need to keep track of merge results for further work





What's the problem?

Do-it-yourself version control:

- Time consuming
- Requires constant care and attention
- Prone to human error
- Unmanageable for many files / many versions
- Everybody has their own system
 - Difficult to collaborate





Focus on version control systems developed and optimised for plain text files:

- Simple text documents
- > Any file containing human-readable markup **source code**
- Numerical data formatted as plain text (e.g. .csv files)

Less useful for managing non-plain-text (i.e. binary) data:

- Documents encoded in a binary format (e.g. PDFs, MS Office)
- Executables
- Images & video
- Numerical data stored in a binary format (e.g. HDF5, netCDF)







Version control systems are software tools that:

- Provide a framework to record meaningful information about file versions in a consistent, systematic way
- Help automate the tracking of versions and the differences between them by recording the state of a set of files at a given time as a snapshot and providing easy access to these snapshots





Version control systems are software tools that:

- Provide a safety net whilst making changes (can recover previous versions of snapshotted files)
- Capture and preserve dependencies between particular versions of files, e.g. source code





Version control systems are software tools that:

- Allow for easy duplication and synchronisation of files in multiple locations
 - Avoids error-prone manual transferring of files
 - Can act as a backup of your data
 - Easily work on different machines
- Enable collaborative work on same set of files at the same time, automatically identifying contributions from different authors





Automatic change tracking facilitates branching:

- Modify one or more files with a particular goal in mind (e.g. new feature, bug fix) by creating a new branch
- Do this for multiple goals independently and in parallel (e.g. by different authors) by creating multiple branches
- At a later date we can combine differently-modified versions of the same files by merging them
- Allows us to pick and choose changes developed in isolation on different branches and integrate them as desired





We can use version information to enable

- Reproducible computational research
 - Report exactly which version of code produced published results
- Testing and development work
 - Track which version of code works, runs faster, etc.





Can access and use version control tools

- From the command line in a shell session
 - Common version control tools installed by default in Linux and OS X
- Using a standalone client application with a graphical user interface
- Through a web-based interface





Common Version Control Systems

- CVS (Concurrent Versioning System)
 - Mature and established, not as popular any more
- SVN (Apache Subversion)
 - Successor to CVS, widespread
 - More flexible and efficient than CVS, e.g. at handling binary files
- Git
 - Newer, faster, powerful features, very popular for many new software projects thanks partly to GitHub website
- Mercurial
 - Like Git but simpler in some ways to use





Concepts and terms common to many version control systems:

Repository Log Working copy / working directory Check out / clone Merge Update Commit / check in Branch





Concepts and terms common to many version control systems:

Repository

- Archive of all recorded snapshots of file versions
- Captures the changes between successive recorded versions of a file
- Keeps track if versions of a file are related through merging or branching
- Includes a log

Log

 Metadata describing when, by who, and optionally why each snapshot was recorded





Working copy

- Your local copy of (some of) the files in the repository
- Located on the machine you're currently using regardless of where the repository itself is stored
- Shows your current local versions of files
- Your versions differ from the latest versions in the repository:
 - if you have made changes, or
 - if somebody has updated the repository with newer versions





Working copy

- May contain files that are not yet recorded in the repository
- Unrecorded files and changes to existing files are not automatically propagated to the repository – this needs to be done explicitly
- Can have multiple working copies, e.g. on multiple machines





Check out / clone

 Obtain an initial working copy by duplicating (part of) a repository locally on your machine

Merge

- Combine two versions of a file or set of files into one
- Can lead to conflicts
- Version control systems will point out conflicts but you need to think and decide how to resolve these





Update

- Update your working copy with the latest snapshot in the repository
- Attempts to merge the latest versions of files in the repository into the corresponding files in your working copy
- Can lead to merge conflicts

Commit / check in

- Take a snapshot of the current state of one or more files in your working copy and record it in the repository.
- Transfers the following data from your working copy to the repository:
 - Changes you made to these files since the last time they were synchronised with the repository
 - A message commenting on these changes (the commit message)





Branch

- Create logical copies of one or more files in the repository
- Typically done to pursue a particular direction of work such as, in software, a new feature / functionality
- Newly spawned copy versions are tracked automatically as a distinct set and synchronised via commits and updates independently of the original parent files
- File versions on one branch can be integrated with versions of the sames files on another branch through merging





Commit messages...

- Shown in the log
- Comments meant to inform use of the repository by
 - Yourself in future (hours, days, weeks, months, years from now)
 - Current and future collaborators
- Should be a meaningful summary explaining the reason for the commit, giving appropriate level of context / detail
- Typical format is
 - One line summary
 - Further details
- Avoid meaningless messages:
 - http://xkcd.com/1296/





Where do repositories live?

Repositories can live

- on a publicly hosted website (e.g. Bitbucket, GitHub)
- on a server at your institution
- on your own machine

More about this in Part II





Basic demonstration using SVN

- Going to:
 - Check out part of an existing repository
 - Inspect the log
 - Compare past changes
 - Make a change to a file and commit this new version to the repository
 - Create a new file and commit it
 - Delete the new file from the repository
 - Undo the change to the first file





Word of warning

- Version control systems are a powerful tool, not a magic bullet
- You need to think and decide how to manage your work
- When working collaboratively, need to communicate





Scripted practical & next tutorial

- A scripted practical using SVN will appear on the ARCHER website before the start of the second virtual tutorial on version control.
- This will help you put into practice the concepts from this presentation.
- In Part II we will
 - Explore differences between centralised and distributed models of version control and local and remote repositories
 - Demonstrate the basics of Git and how it compares e.g. to SVN
 - Consider which version control system you may want to use



